



JUDGING REQUIREMENTS - INTERIOR AREA

ZERO (0) POINTS DEDUCTED REFLECTS PERFECT SCORE IN EACH AREA JUDGED
ZERO (0) POINTS ARE TO BE DEDUCTED IF AN ITEM IS NOT PRESENT

1) Dash - Perfect score requires dash pad with little or no visible wear, no cracks or discoloration, small deduction for slight cracks to original pad, dash cover. Major deductions for major cracks.

Gauges | Vents - Perfect score requires gauges to be excellent in appearance, Lenses clear and free from cracks, faces in top condition, Deduct for imperfections.

2) Console | Shifter | Emergency Brake - Judge on appearance of console, shifter and boot. Deduct for chips, cracking, etc. Deduct if shift boot torn or exhibits bad wear or tears.

3) Visors - Judge for visors, color and condition, brackets, mirror where so equipped or passenger and drivers sides. Deduct for flaws.

Mirror - Perfect score for mirror in excellent condition, tight in bracket, bracket condition perfect, mirror surface and day/night feature flawless (where equipped). Deduct for imperfections in same.

Headliner - Perfect score requires headliner to be in excellent condition no tears or sagging, no bad creases. Deduct for less than perfect appearance.

Dome Light - Perfect score requires dome light to be in "as new condition", lens clean and unbroken, trim ring in good condition and finish.

4) Seats - Perfect scoring requires seats to be in "like new condition", no tears or wear visible. Deduct for improper or worn conditions, twisted/broken seat backs, poor cushion appearance, etc.

ijis - Inspect door sills with doors open to check latch and striker assemblies. Inspect threshold plate and I.D. plate. Inspect threshold trim. Deduct for less than excellent condition or worn components.

5) Carpet | Hold-down Straps - Judge all interior carpeting together (floors, tunnel, rear hatch). Inspect for fading, wear, tears and poor fit. Deduct for imperfections.

Pedals - Inspect pedals for excessive edge wear or tears in rubber. Inspect paint finish on pedal arms and deduct for wear, dirt, tears, etc.

6) Trim Panels | Rivets - Inspect all interior trim panels except door panels, check rear trim rivets for missing or broken rivets, etc. Deduct for badly worn or missing panels, rivets, etc. (front and rear).

7) Steering Wheel | Horn Pad - Perfect score requires steering wheel in perfect condition (wood wheels not chipped or flaking finish). Molded wheels without cracks and not badly faded or worn. Horn pads and emblems must be in "as new" condition.

8) Door Panels | Armrests - Inspect door panels for wear and tears or distortion. Trim should be intact and perfect condition. Armrests should be "as new." Panels should be properly secured to door. Deduct for imperfections.

9) Radio - Radio should be as professionally installed in appearance. If radio delete option elected it must be professional in appearance and blanking trim in place. Score perfect assuming trim and faceplate is in perfect condition.

10) Glove Box | Lid - Inspect glove box area and door for fit and finish. Check glove box light where so equipped. Deduct for poor fit, excessive wear and tear. The only item allowed in glove box is owners manual for year of vehicle or empty.



VEHICLE # _____

CLASS _____

INTERIOR	COMMENTS	DEDUCTIONS 0-10 POINTS
1. Dash/Gauges/Vents		
2. Console/Shifter/Parking brake		
3. Visors/Mirror/Headliner/Dome light		
4. Seats/Sills		
5. Carpet/Pedals(rubber)/Hold-down Straps		
6. Trim panels (rear & side)/Rivets		
7. Steering Wheel/Horn Pad/Column Cover		
8. Door Panels/Armrests		
9. Radio		
10. Glove Box/Lid (light if applicable) (Glove box either empty or connect owners manual)		
TOTAL DEDUCTIONS		

Additional comments: _____



JUDGING REQUIREMENTS - ENGINE & ENGINE COMPARTMENT

ZERO (0) POINTS DEDUCTED REFLECTS PERFECT SCORE IN EACH AREA JUDGED
ZERO (0) POINTS ARE TO BE DEDUCTED IF AN ITEM IS NOT PRESENT

1) Radiator | Fan, Fan Clutch - Perfect score requires radiator to be visibly in perfect condition (no dents, paint perfect, etc.) Deduct for damage, poor finish, corrosion, poor cap. Fan assembly, or fan blades and fan clutch must appear in perfect condition.

Belts - Perfect score would require little or no obvious wear, all belts present, pulleys in perfect condition (color and finish). Deduct for condition of belts, pulleys.

Hoses | Clamps - Perfect score for hoses in excellent condition and clamps in excellent condition (all). Deduct for condition, different types of clamps, poor plating, missing, etc.

2) Engine Block | Pan - Perfect score requires excellent paint finish and color, no oil or coolant leaks, engine mounts and fasteners in perfect condition. Deduct for missing fasteners, poor finish, leaks, corrosion, etc.

Cylinder Head | Valve Cover - Perfect score requires excellent condition head/heads. Valve cover excellent finish, no leaks. Deduct for appearance, leaks, corrosion.

3) Fuel System - Perfect score for fuel pump, fuel rail injectors or carb/carbs no leaks, excellent finish. Filter and fuel hoses in perfect condition, etc.

Linkage - Perfect score requires excellent finish, little wear, boots and related hardware in excellent condition. Deduct for poor finish.

4) Brake Booster | Master Cylinder! Lines - Perfect score if no leaks, units in place, finish excellent, master cylinder full (if visible), and caps in place. Deduct for poor finish, leaks, low fluid, etc.

5) Emission System — Score for emissions hardware in place and in perfect condition. Component finishes excellent condition. Belt in place, etc. Deduct for poor condition. Score zero (0) deduction if none present.

6) Paint Finish - Judge underhood fit and finish. Perfect score requires excellent color, paint in perfect condition. Deduct for stains, paint chips, flaking, corrosion, etc.

Decals! Labels - Perfect score requires underhood labels to be in proper place and correct to model (emissions sticker, paint code, etc.). Deduct for poor condition of labels. If no labels are present score zero (0) deduction.

7) Battery and Tray | Terminals - Battery must be in excellent condition for perfect score. Deduct for poor condition. Inspect tray and cable ends for condition. Deduct if corrosion or rust present.

8) Intake! Exhaust Manifolds - Perfect score requires manifolds in perfect condition. Deduct for poor condition, missing attachment bolts, corrosion or rust present.

9) Air Conditioning System - Cars so equipped must have system in perfect condition, excellent finish and all necessary components (no leaks). Deduct for poor finish, poor condition, etc.

* Note: Cars not equipped with NC deduct zero (0) points.

10) Ignition - Perfect score requires distributor, cap wires and plugs to be of quality and excellent condition. Deduct for poor appearance, missing wire looms, etc.

Electrical - Perfect score requires components in perfect appearance and finish. Deduct if wiring in poor condition, connectors in poor condition, poor finish, corrosion, etc.



VEHICLE # _____

CLASS _____

ENGINE & ENGINE COMPARTMENT	COMMENTS	DEDUCTIONS 0-10 POINTS
1. Radiator/Fan/Fan Clutch/Belts/Hoses/Clamps		
2. Engine Block/Oil Pan/Cylinder head/Valve Cover		
3. Fuel System/Linkage (pump, fuel delivery sys, fuel filter, hoses)		
4. Brake Booster/Master Cylinders/Lines		
5. Emissions System (air pump, tubes, hoses)		
6. Paint Finish/Decals/Labels		
7. Battery and Tray/Terminal ends & cables		
8. Intake/Exhaust Manifolds		
9. Air Conditioning System (equipped cars, if not so equipped, score 0)		
10. Ignition/Electrical (wires, plugs, cap, starter, alternator)		
TOTAL DEDUCTIONS		

Additional comments: _____



JUDGING REQUIREMENTS - EXTERIOR AREA

ZERO (0) POINTS DEDUCTED REFLECTS PERFECT SCORE IN EACH AREA JUDGED
ZERO (0) POINTS ARE TO BE DEDUCTED IF AN ITEM IS NOT PRESENT

1) Wheels I Hubcaps - Wheels and hubcaps, where equipped. Judge on condition with deductions for poor finish, dents or curb marks.

Tires - Tires must be in excellent condition. Deduct if tires weather checked or partial tread.

2) Body Panels - Sight down body panels and across hood, roof and hatch for straightness of panels. Deduct if waves, dings, or distorted panels exist.

Fit and Finish (Seams) - Check all body seams (i.e. around doors, hood, hatch, headlights and cowl). Deduct for poor alignment, poor fit, rust, etc.

3) Paint - Paint must have excellent color, gloss and finish. Deduct for orange peel, discoloration, rust, scratches, blemishes, etc.

4) Lights I Side Markers — - Inspect headlights and taillights for condition and plating where applicable. Check side marker lights and other exterior lights for condition.

Glass - Check all exterior glass for condition. Deduct for stone chips, repairs, sand etching of windscreen, scratches, dirt, etc.

Weather Stripping (rubber) - Inspect all exterior rubber for condition and fit. Deduct for missing pieces, poor fit or wear.

6) Mirrors - Judge exterior mirrors for condition and finish. Deduct for broken or missing lenses, poor housings. Antenna — Judge antenna for condition and finish. Deduct for broken antenna or poor condition.

- Inspect emblems, moldings and striping (where so equipped). Deduct for wear, poor fit, etc.

7) Chrome (bumpers, etc.) - Judge exterior chrome trim items not already covered (i.e. bumpers, guards, fender trim where equipped). Deduct for pitting, rust and imperfection in chrome.

Grill I Valance - Inspect grill and valance area for fit and finish. Deduct for bent bars, poor trim or grill, poor paint, etc.

8) Exhaust - Check exhaust for condition and fit. Check for abnormal rust or deterioration. Mufflers must be in excellent condition. Deduct for pitting, rust or wear.

9) Suspension (paint, fuel tank, etc.) - Check suspension, where visible, for good finish. Inspect fuel tank for finish. Deduct for poor component condition, dented or poor condition tank.

10) Fuel Filler - Inspect fuel filler door area and cap. Check condition of filler flap and finish of compartment. Inspect latch/lock where equipped. Deduct for torn flap, worn cap, poor door fit, finish.



VEHICLE # _____

CLASS _____

EXTERIOR	COMMENTS	DEDUCTIONS 0-10 POINTS
1. Wheels/Hubcaps/Tires		
2. Body Panels (straightness)/Fit & Finish (seams)		
3. Paint (condition & color)		
4. Lights Side Markers/Exterior, Etc		
5. Glass/Weather Stripping (rubber and/or stainless steel)		
6. Mirrors/Antenna/Trim (emblems, molding)		
7. Chrome (bumpers, etc.)/Grill/Valance (front and rear)		
8. Exhaust (tailpipe, muffler, hangers)		
9. Suspension (paint, fuel tank, shipping hold-downs, etc.)		
10. Fuel Filler (lid, cap, etc.)		
TOTAL DEDUCTIONS		

Additional comments: _____
